



Virtual Team Game

fizzinity

Facilitator information

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1. What is Fizzinity?

WHAT IS FIZZINITY

GET TO KNOW EACH OTHER BETTER AND DIFFERENTLY

Description

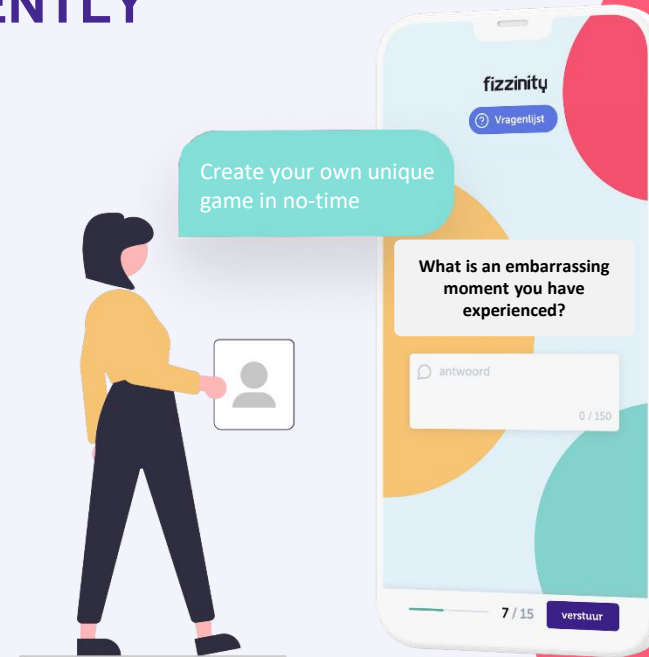
By completing exercises, you **get to know your colleagues better**, improve **collaboration** and above all have lots of **fun**.

What makes Fizzinity unique?

1. Fizzinity works because it's not a virtual translation of an existing game but is specially built for a virtual environment.
2. Fizzinity emerges in collaboration with your colleagues. Each experience is personal and unique because no 2 games are the same.
3. During the game, players take turns choosing the next game. This way we all steer the dynamic of the game.
4. Fizzinity is played with and against each other. You work together, but you also compete with each other.

Impact

- > Creating connected teams
- > Having fun and creating new stories together
- > Get to know your colleagues better



Practical information



6 – 10 persons per game.



1 hour



Access to the internet and mobile phone

Approach



You play Fizzinity on your mobile phone during a virtual meeting

Fizzinity is supported by the following mobile browsers

- Chrome,
- Edge
- Safari



2. Fizzinity Game introduction

1. FIZZINITY GAME EXPLANATION

THE GAMES

In total there are **11 different games**. Use your general knowledge, people skills, creativity and acting skills. Before the start of each game, everyone gets to see a short **game explanation**, which describes exactly what is expected of you.



Use your general knowledge for these questions.



Compliment another player as much as possible.



Guess what is being acted out.



Choose the answer that most of the team has chosen.



Guess who it is by asking yes / no questions.



Rank the group in the order that makes most sense for you.



Answer the question correctly about your fellow player.



Brainstorm as many answers as possible with your team.



Connect the right person or organization with the quote.



Solve the puzzle together with your team.



Choose the truth from three answers about your fellow player.



Score!

- > Score as many **points** as possible and become the **winner** of your team.
- > Score as **a team** as many points as possible for eternal fame inside and outside your organization.
- > Score **new facts** and knowledge about your team members.

2. FIZZINITY GAME DETAILS

POINTS



In Fizzinity you can earn points in each game. With every correct answer you score points, both individually and for the team.

TIMER



During every game a timer ticks in Fizzinity. You can see the timer at the top right of your screen.

Winners pay attention!

The faster you answer a question correctly, the more points you earn.

LEADERBOARD



In Fizzinity you always return to the Leaderboard. The leaderboard shows all players in the game and their individual scores - the player at the top has the most points, the player at the bottom has least.

Your team score is visible in green at the top of the screen.

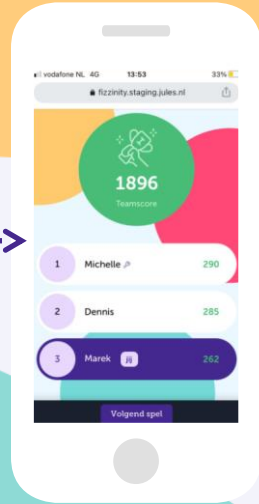
ROLES IN FIZZINITY

In Fizzinity there are three different roles.

- Admin** The first to log in is the admin. More information about the admin role can be found on page 10.
- Actieve speler** As an active player you choose the next game. You take turns being the active player.
- Jury** In games '**Act it out**' and '**Who am I**' there is a judge that checks whether the rules are being observed. The jury is automatically chosen among the participants.

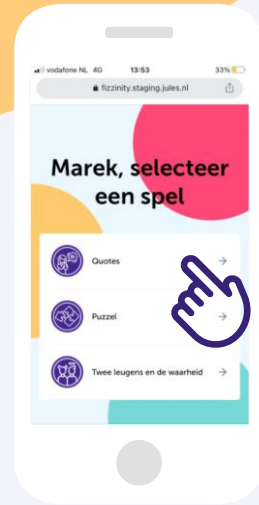
3. FIZZINITY GAMEFLOW

LEADERBOARD



To choose a game, the active player clicks the "Next Game" button. The active player is visible in blue.

GAME SELECT



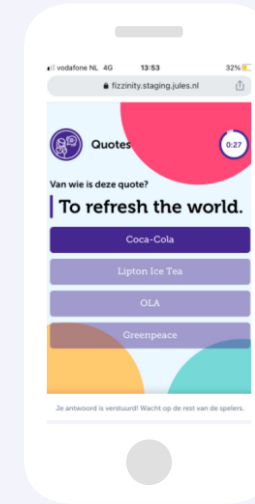
The active player selects a game.

GAME INTRO



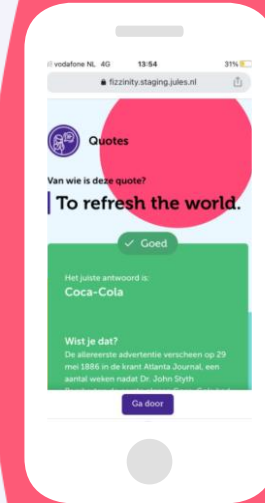
Before the start of the game, everyone gets to see a short explanation of the game. When you are ready to start, the active player clicks "Start game".

GAME



You play the game by answering the question or completing the assignment

POINTS SCREEN



When all players have answered or the time is up, you see if your answer was correct and how many points you earned.

To proceed to the next game, the active player clicks "Continue"

3. Login

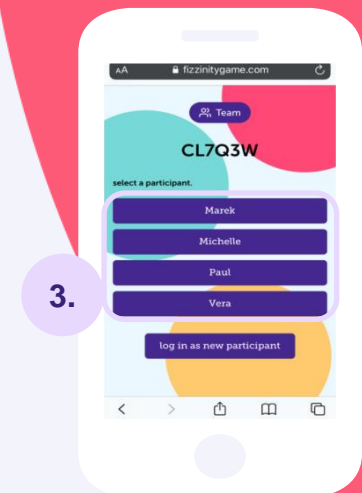
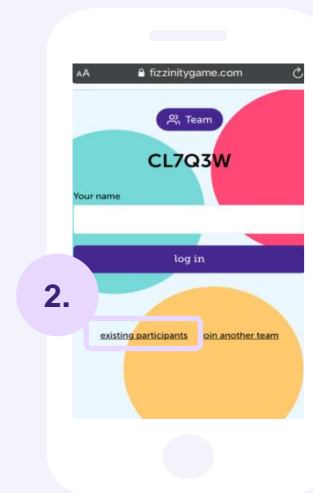
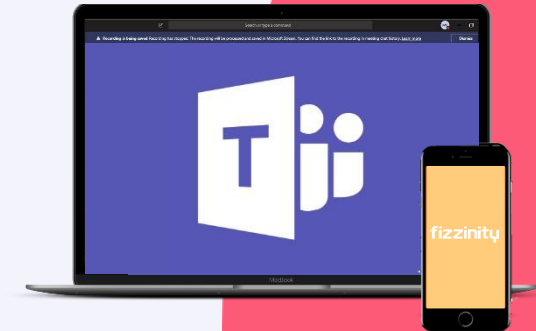
FIZZINITY

- > Get your **phone**
- > Scan the QR code

1. Fill in your **name**
2. Fill in the **questionnaire** (12 questions)
3. Once everyone is ready, **start** the game!


Help! I accidentally clicked away the game, now what?

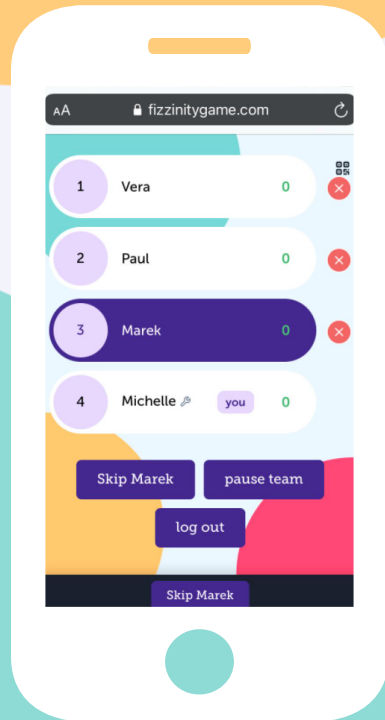
1. Click on the **link** to **refresh**
2. Click on **existing participants**
3. Click on **your name** to return to the game



4. Admin role & tips

1. FIZZINITY ADMIN ROLE

The first person to login is the Admin. To ensure you are the Admin as a facilitator, make sure to login before the start of a session. The Admin can be recognized by the , after its name.



The Admin:

1. Fills in the **team name**.
2. Can **skip** or **remove** a player from the game.
3. Can **pause** and **stop** the game.
4. Is the **timekeeper***

*As Admin, you are the **timekeeper**.

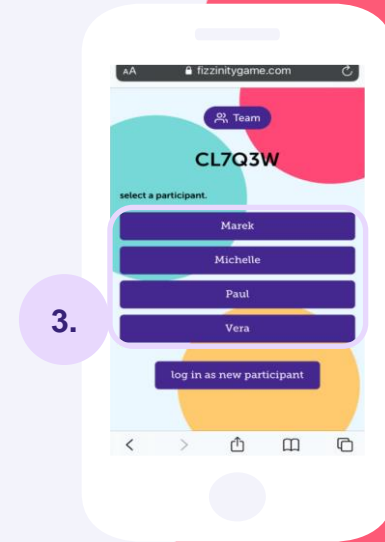
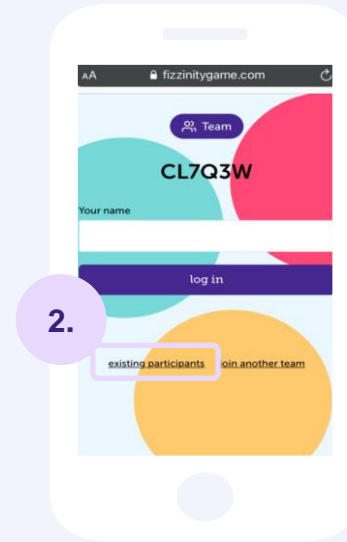
When the time is over, stop the game by using the '**pause team**' button at the bottom right of the Leaderboard.

This button is only visible for the Admin. The first time you press the pause team button, the game is paused. Press the button a second time to end the game.

2. FIZZINITY TIPS – LOSS OF CONNECTION

1. I have to log in again, now what?

1. Scan the **QR Code** or click on the **link**
2. **Click** on existing participants
3. **Click** on **your name** to return to the game



2. My connection is not working properly. How can I fix this?

Turn off the WIFI connection on your phone and continue playing in 4G.

Still not working? Copy/paste the fizzinitygame link and open the link in Google Chrome.

3. FIZZINITY TIPS - GAMES

1. Brainstorm & Compliments Storm

To submit an answer quickly, use the return (enter) button on your keyboard.



2. Take a moment to reflect on 'Get to know you', 'Dilemma' and 'Two lies and a truth'

- **Get to know you:** What do you like about it so much..? Can you tell me more about this...?
- **Dilemma:** I didn't expect we would all choose... did you?
- **Two lies and a truth:** How did you become good at this..? Where does this interest come from..?

Support needed?

You can call me at any time during the session at **+316 15 91 27 27** or send an email to **mvaessen@incontext.nl**



Michelle Vaessen

fizzinity

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